

Southern Cayuga Central School District – Curriculum Map

Subject: Drawing and Painting

School Year: 2022-2023

Title or Topics w/ NYS Standards	Essential Questions & Vocabulary	Content Skills (Activities to cover Essential Questions)	Major Assessments (Tests, Project, etc.)	Time Frame
-Basic Line Drawing Standards 1, 2, 3	What are different ways to make lines? Principles of Design: -Line -Shape -Texture	-Exploration of line and mark making to create interesting patterns and designs.	-4x4 grid of different line designs. Primary Standards: Use of elements of art and principles of design: Line.	2 weeks
-Contour Drawing Standards 1, 2, 3	What are basic drawing techniques for drawing from observation? Principles of Design: -Line -Shape	-Explore contour (edge) drawing and blind contour drawing while drawing from observation.	-Collection of contour drawings from observation. -Collection of blind contour drawings from observation. Primary Standards: Use of elements of art and principles of design: Line.	2 weeks
-Negative Space Drawing Standards 1, 2, 3	What are different ways to explore shape when drawing from observation? Principles of Design: -Line -Shape	-Explore negative space drawing while drawing from observation.	-Collection negative space drawings from observation. -Finalized, large scale negative space drawing from still life from observation. Primary Standards: Use of elements of art and principles of design: Shape.	2 weeks
-Illustration I (Song Illustration) Standards 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11	How can drawing be used to portray an idea? Principles of Design: -Line -Shape -Texture -Space -Value	-Examine fantastic illustration based on particular content (song lyrics). -Discssion of illustration as a way to get a specific idea across. -Discussion of various drawing techniques used in illustration (pen/ink; cross hatching; realism vs abstraction).	-Black and white pencil, pen, ink illustration based on the lyrics of a song. -Self evaluation/critique. Primary Standards: Create an illustration based on a specific idea.	2 weeks

<p>-Basic Face Structure Standards 1, 2, 3</p>	<p>How can drawing be used to represent a particular character or person? Principles of Design: -Line -Shape -Texture -Space -Value</p>	<p>-Information on face structure (proportion, placement, basic measurement). -Information on specific features (eye, nose, mouth, ear). -Information on face value and shading.</p>	<p>-Character face designed and finished. Primary Standard: Life drawing: Faces.</p>	<p>2 weeks</p>
<p>-Illustration 2 (color pastel flower design) Standards 1, 2, 3, 4, 5, 6</p>	<p>How does one use color in illustration? Principles of Design: -Line -Shape -Texture -Space -Value -Color</p>	<p>-Examination of basic color theory (complementary, analogous, color triad, monochromatic). -Use of a color scheme in a illustration. -Use of pastel as a medium.</p>	<p>-Pastel color design of flower, using specific recognizable color scheme. Primary Standards: Use of elements of art and principles of design: Color, Value.</p>	<p>2 weeks</p>
<p>-Perspective Drawing Standards 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11</p>	<p>How can one create depth and realism in drawings? Principles of Design: -Line -Shape -Texture -Space -Value</p>	<p>-Look at examples of historical perspective drawings. -Examination of techniques of one and two point perspective. -Demonstration of 1 and 2 point perspective.</p>	<p>-1 point perspective drawing of location. -2 point perspective architectural drawing. Primary Standards: Use of elements of art and principles of design: Space, Line.</p>	<p>2 weeks.</p>
<p>-Grid Drawing Standards 1, 2, 3</p>	<p>What are techniques one can use to create realistic looking drawings? Principles of Design: -Line -Shape -Texture -Space -Value</p>	<p>-Examine grid drawing techniques for replication of a photograph.</p>	<p>-Grid drawing replicating a black and white photograph, focusing on detail and realism. Primary Standards: Use of elements of art and principles of design: Value, Shape, Texture.</p>	<p>2 weeks</p>

<p>-Value Drawing Standards 1, 2, 3</p>	<p>What are various ways for creating value (light/dark) in a drawing. Principles of Design: -Value -Line -Shape -Texture -Space</p>	<p>-Examination materials for maximizing value (pencils of different types, charcoal, white on black, conte crayon). -Examination of techniques for creating value. -Pencil value grids.</p>	<p>-Collection of value based drawings (spheres). -White on black skull illustration from observation. Primary Standards: Use of elements of art and principles of design: Value.</p>	<p>2 weeks</p>
<p>-Figure Drawing 1 Standards 1, 2, 3, 4, 5, 6, 7, 8, 9</p>	<p>In what ways can drawing be used to reflect the human figure? Principles of Design: -Line -Value -Contrast -Unity -Space -Proportion</p>	<p>-Discussion of proportion, proportional measurement, and relative proportions in figure drawing. -Discussion of appropriate systems for drawing the human figure.</p>	<p>-Collection of figure drawings from life. -Single, long term figure drawing from life. -Self Evaluation/critique Primary Standards: Life drawing: The Figure.</p>	<p>2 weeks</p>
<p>-Gesture Drawing Standards 1, 2, 3</p>	<p>How can one reflect movement and gesture in drawing? Principles of Design: -Line -Movement</p>	<p>-Discussion of gestural drawing techniques for the human figure in motion.</p>	<p>-Collection of gesture drawings from life. Primary Standards: Use of elements of art and principles of design: Movement, Line.</p>	<p>2 weeks</p>
<p>-Illustration II (Comic Design) Standards 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11</p>	<p>How can illustration be used to tell a story? Principles of Design: -Line -Shape -Color -Space -Value</p>	<p>-Examination of comics and sequential story telling. -Discussion of how one uses design in comics/graphic novels to tell a story. -Development of ideas and scripts. -Planning of comic page.</p>	<p>-Full page comic design, including characters and story. -Self evaluation/critique Primary Standards: Visual storytelling.</p>	<p>3 weeks</p>

<p>-Basic Color Theory I Standards 1, 2, 3</p>	<p>How can one create and use color in various art contexts? Principles of Design: -Color/hue -Value</p>	<p>-Examination of color mixing and application to color theory. -Techniques for use of paint.</p>	<p>-Painted color wheel. -Painted hue grid. -Painted value grid. Primary Standards: Use of elements of art and principles of design: Color, Hue, Value.</p>	<p>1 week</p>
<p>-Tempera Painting I Standards 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11</p>	<p>How can one paint and use color theory to create an interesting image? Principles of Design: -Line -Shape -Color -Space -Value</p>	<p>-Examination of painting techniques. -Examination of appropriate drawing techniques to use for creating a painting.</p>	<p>-Tempera painting of a subject (animal, insect, etc.) using color theory, color scheme, and appropriate painting technique. Primary Standards: Use of elements of art and principles of design: Color, shape.</p>	<p>2 weeks</p>
<p>-Self Portrait Drawing Standards 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11</p>	<p>How do artists use self portraits to portray the self? Principles of Design: -Line -Shape -Space -Value</p>	<p>-Examination of historic self portrait drawings. -Discussion of appropriate ways to create a self portrait. -Examination of drawing techniques useful for a self portrait.</p>	<p>-Large self portrait drawing from life. -Self Evaluation/critique Primary Standard: Life Drawing, Self Portrait.</p>	<p>3 weeks</p>
<p>-Surrealist Painting Standards 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11</p>	<p>What is the artistic idea of surrealism about? How can it be used to create an interesting image? Principles of Design: -Line -Shape -Color -Space -Value</p>	<p>-Examination of surrealist artists (Dali, Magritte, Kahlo, Ernst, etc.) -Discussion of ideas of surrealism. -Surrealist exercises for ideas. -Discussion of painting techniques.</p>	<p>-Painting that fits concept of surrealism. -Self evaluation/critique. Primary Standard: Art history, reflection, create image based on specific idea.</p>	<p>3 weeks</p>

<p>-Water Color Painting I Standards 1, 2, 3</p>	<p>How can composition be used to make a painting more interesting? Principles of Design: -Line -Shape -Color -Space -Value</p>	<p>-Examination of the ideas of specific compositional manipulation in an image. -Examination of water color paint techniques. -Practice water color painting.</p>	<p>-Painting of insect in water color, emphasizing interesting composition. -Self evaluation/critique. Primary Standard: Create image based on specific idea.</p>	<p>2 weeks.</p>
<p>-Self Portrait Painting Standards 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11</p>	<p>How can color be used in a self portrait? -Line -Shape -Color -Space -Value</p>	<p>-Examination of self portraits by Van Gogh. -Discussion of color theory and techniques employed.</p>	<p>-Self portrait painting done from life, tempera, focusing on color theory/scheme. Primary Standard: Art history, reflection, create image based on specific idea.</p>	<p>3 weeks</p>
<p>-Transformational Drawing Standards 1, 2, 3, 4, 5, 6, 7, 8, 9</p>	<p>How can an artist use the concept of transformation to create an interesting composition? -Line -Shape -Color -Space -Value</p>	<p>-Examination of ideas of transformation from one object to another. -Examples of transformational drawings/paintings. -Techniques for transformation.</p>	<p>-4 part drawing/illustration of one object transforming into another object through extrapolated steps. Primary Standards: Use of elements of art and principles of design: Line, Shape, Movement.</p>	<p>2 weeks.</p>